Crimson Exodus
Roleplaying Game

Name

Description

People

Age

Gender

Physique

Racial Abilities

	Racial	Adjust	Current
Strength			
Agility			
Dexterity			
Sight			
Cunning			
Wisdom			
Demon			
Spirit			

Occupation

Enemy

Ally

Experience

Difficulties

Easy	2
Tricky	4
Hard	6
Severe	8
Extreme	10
Insane	12

Success

Marginal	0 - 1
Normal	2 - 3
Exceptional	4+

Characteristics

Aspirations

Trigger Ammo

Max

Languages

Languages	Die

Talent

Path

Hero Points

Skills	Speciality	Speciality	Speciality	Speciality	Attribute		Die	Mod	Roll

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Wounds -1D ☐ -2D ☐ **Stunned** ☐ **Shock Stage** ____ **Cause** ____

Severity	**Location**	**Bleeding**	
Trauma			
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Trauma			
Severity	**Location**	**Bleeding**	
Trauma			
Severity	**Location**	**Bleeding**	
Trauma			
Severity	**Location**	**Bleeding**	
Trauma			

Knock Out

Anaemia

Notes

Superficial → Nasty (-1D) → Grievous (-2D) → Grim → Mortal

Fatigue ____
Chronic Fatigue ____
-1D ☐ -2D ☐

Fresh → Winded → Exhausted (-1D) → Drained (-2D)

Armour -1D ☐ -2D ☐ -3D ☐

Toughness ____ **Reflex** ____

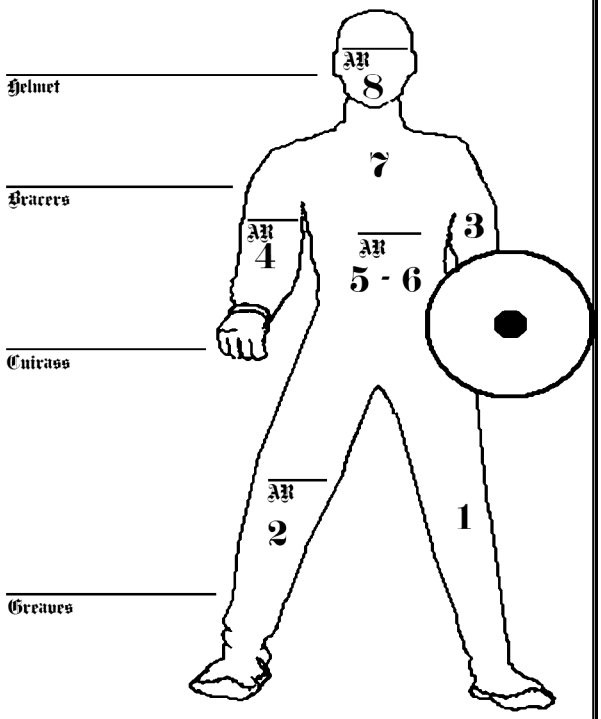
Dodge ____ **Block** ____

Weapons	Type	Wound	PR	Reach	Attack	Parry

Shield	Type	Wound	PR	Reach	Attack	Parry

Ranged	Type	Wound	PR	Range	Attack	Reload

Ammunition ____



Equipment

Wealth ____ **Notes** ____